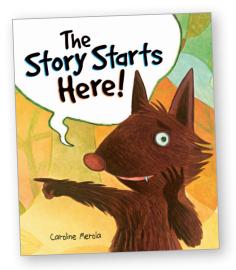


Story Making Kit

Write and illustrate your own mini book



The Story Starts Here!

By Caroline Merola

ISBN 978-1-77147-079-7 HC \$17.95 CDN / \$16.95 US

Grades

1,2

Reading levels

Fountas & Pinnell: J Reading Recovery: 17 Lexile® Measure: Ad 60L

Curriculum links

Language Arts: Reading Comprehension

Introduction

In *The Story Starts Here!*, Little Wolf starts things off a little differently. The book begins at the back — fitting for the story of this contrarian day, where Little Wolf insists he'll start with dessert, play the piano with his toes, and wear his pants on his head. Near the end, there's a twist — literally — as readers are invited to flip the book upside down to finish the story and find out the resolution to the problem Little Wolf encounters.

After reading *The Story Starts Here!* aloud in the classroom, use this kit to help students learn the parts of a story inside and out. Each student will finish with his or her own 6-page mini book, each of which will have a twist, too!

Warm Up Activities

Ask students to describe what happens at the beginning, middle, and end of *The Story Starts Here!*

As a class, make a list of the elements typically found on the front cover of a book. Answers might include the title, the names of the author and illustrator, and an illustration of the main character.

As a class, make a list of the elements typically found on the back cover of a book. Answers might include a description, artwork, and publisher information.

Introduce the six basic stages of a story:

- I. Introducing your character
- 2. Introducing your character's problem
- 3. Your character tries to solve the problem
- 4. Your character encounters an obstacle

Then there's a TWIST! A new idea, a discovery, or a change in perspective.

- 5. The climax: how does the twist help resolve your character's problem?
- 6. The ending: what's the outcome for your character, now that the problem is solved?

Ask students to come up with a story of their own that follows this pattern. Use the worksheets that follow to bring the story from idea to outline, draft, and then finished book.





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| WORKSHEET |
|-----------------------|
| Sequencing Your Story |



Fill in this sheet with rough notes about what you'll include on each page of your book. What is a logical sequence of events? What text will be on each page? What kind of illustration should go with it? This is called an outline.

FRONT COVER

| Author's Name: | Illustrator's Name: |
|-------------------|---|
| Art ideas: | |
| Page 1: introduce | your character |
| Text: | |
| | |
| Art: | |
| Page 2: introduce | your character's problem |
| Text: | |
| | |
| | |
| Page 3: your char | acter tries to solve the problem |
| Text: | |
| | |
| | |
| the | Downloaded from OwlkidsBooks.com/ResourcesActivities/TheInsideTrack |

| | RKSF | IEET r Story | OUTLINE | vlkids | | |
|--------------------------|------------------|-----------------|----------------|---------------|-----------------|--------------|
| - , | our character ei | | | | | |
| Art: | | | | | | |
| Then the | re's a TWIST | '! A new ide | a, a discov | ery, or a ch | ange in pers | pective. |
| Page 5: th | e climax — hov | v does the twi | st help resolv | ve your chara | cter's problem | ? |
| Text: | | | | | | |
| | | | | | | |
| Art: | | | | | | |
| | | | | aracter. now | that the proble | m is solved? |
| Page 6: th | e ending — wha | at's the outcom | ie for your ch | | | |
| _ | e ending — wha | | 2 | | | |
| - | e | | 2 | | | |
| Text: | | | | | | |
| Text: | e | | | | | |
| Text: | | | | | | |
| Text: Art: BACK CO | | | | | | |
| Text: Art: BACK CO | OVER | | | | | |

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| WORKSHEET |
|-----------------------|
| Sequencing Your Story |



Write the words for each page, just as you want them to appear in your book. Write down your final decision about what to draw on each page.

FRONT COVER

| Title: | |
|--|---|
| Author's Name: | Illustrator's Name: |
| Art ideas: | |
| Page 1: introduce your character | |
| Text: | |
| | |
| | |
| Art: | |
| Page 2: introduce your character's proble | |
| Text: | |
| | |
| Art: | |
| Page 3: your character tries to solve the p | roblem |
| Text: | |
| | |
| Art: | |
| | |
| 470 | .com/ResourcesActivities/TheInsideTrack |

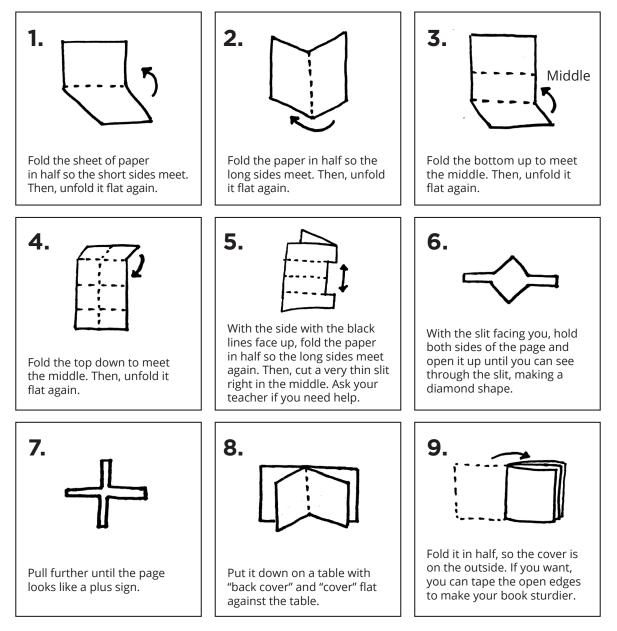
| | RKSHEET Incing Your Story | |
|----------|--|------------|
| - , | our character encounters an obstacle | |
| | | |
| Art: | | |
| Then the | ere's a TWIST! A new idea, a discovery, or a change in perspective | <u>)</u> . |
| - | ne climax — how does the twist help resolve your character's problem? | |
| Art: | | |
| - | ne ending — what's the outcome for your character, now that the problem is solve | èd? |
| Art: | | |
| BACK CO | OVER | |
| Text: | | |
| | | |

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INSTRUCTIONS: How TO Assemble Your Book

Start with a blank book template lying flat in front of you. You'll find that on the next page.



Now that you have a folded book template, you're ready to add your text and artwork and make the finished product!

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| Back Cover | 7 |
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