



2 THE ENCHANTED EGG



Teacher's Guide



The Story

There's a new resident at the Magical Animal Adoption Agency—but this one hasn't hatched yet! Mr. Jams brought home an enchanted egg from his last journey, and Clover can't wait to find out what kind of creature the polka-dotted shell contains. But one morning when Clover checks on the cozy nest of feathers she's made for the egg, she finds it empty, and the baby animal is nowhere in sight.

Clover is anxious to find the creature, but the Agency is full of visitors looking for pets of their own. Will Clover be able to match them with their perfect companions and save the mysterious animal before Mr. Jams returns from his trip? But more importantly, will Clover discover if she really fits in at the Agency? After all, everyone is magical, except for her. Does an ordinary girl like her belong in such an extraordinary place?

This second book in The Magical Animal Adoption Agency series celebrates the magic of new friends and the power of seeing with your heart.

About this Guide

These discussion questions and activities are designed to support the goal of helping students explore the book and their own creativity. Tap into the adventure of this story with language arts lessons in creative writing, character studies, and more.



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About the author

Kallie George works as an author and editor in Vancouver, Canada, and she holds a master's degree in children's literature from the University of British Columbia. In addition to writing and editing, Kallie is a speaker and leads workshops for aspiring writers. She finds all eggs enchanting, even ordinary ones. Visit her online at kalliegeorge.com.

About the illustrator

Alexandra Boiger grew up in Munich, Germany, where she studied graphic design and then began a career in feature animation, allowing her to work for Warner Bros. UK and DreamWorks. Since transitioning to children's books, she has illustrated numerous popular titles, including the first book in the Magical Animal Adoption Agency series, *Clover's Luck*. Alexandra is also the author-illustrator of her debut, *Max and Marla*. She lives with her husband and daughter in California. See more of her work online at alexandraboiger.com.





Book Talk: Questions for thoughtful discussion

1. Clover used to be unlucky, but now she knows that she isn't. Luck is what you make it. However, now she isn't certain WHAT makes her special. What do YOU think makes Clover special? What makes YOU unique?
2. How would being magical help Clover, especially in finding the loose hatchling? Would there be any downsides to being magical?
3. Prudence and Humphrey arrive at the Agency to adopt a pet. They are giants. What is an ordinary giant supposed to be like? What are surprising things about Prudence and Humphrey?
4. What is one of the ways Clover tries to capture the magical animal? How would YOU capture a loose lost magical animal?
5. Every magical cat is born with a magical ability. What are some of the magical abilities of the new kittens dropped off at the Agency? What is Dipity's ability? Do you think Dipity's magic is powerful or not so powerful compared to the other kittens? Why or why not?
6. What makes Coco the unicorn and Monsieur Puff a good match? What magical animal would be a good match for you? Why?
7. What did you EXPECT was going to be in the magical egg? What was in the magical egg? Did you guess the mystery of it before Clover did?
8. What can Lulu see that others can't? Why don't her father and mother believe her? What do you think is going to happen with Lulu's many pets at the end of the book?
9. Imagine what kind of character Dr. Nurtch is—do you think she is a person or a magical character (like gnome, giant, witch etc)? She is going to show up in the third book!
10. Who is Oliver Von Hoof? How is Oliver not like Clover expected? What kind of character DID Clover expect? Have you ever judged someone and then changed your opinion later? If so, explain/describe.

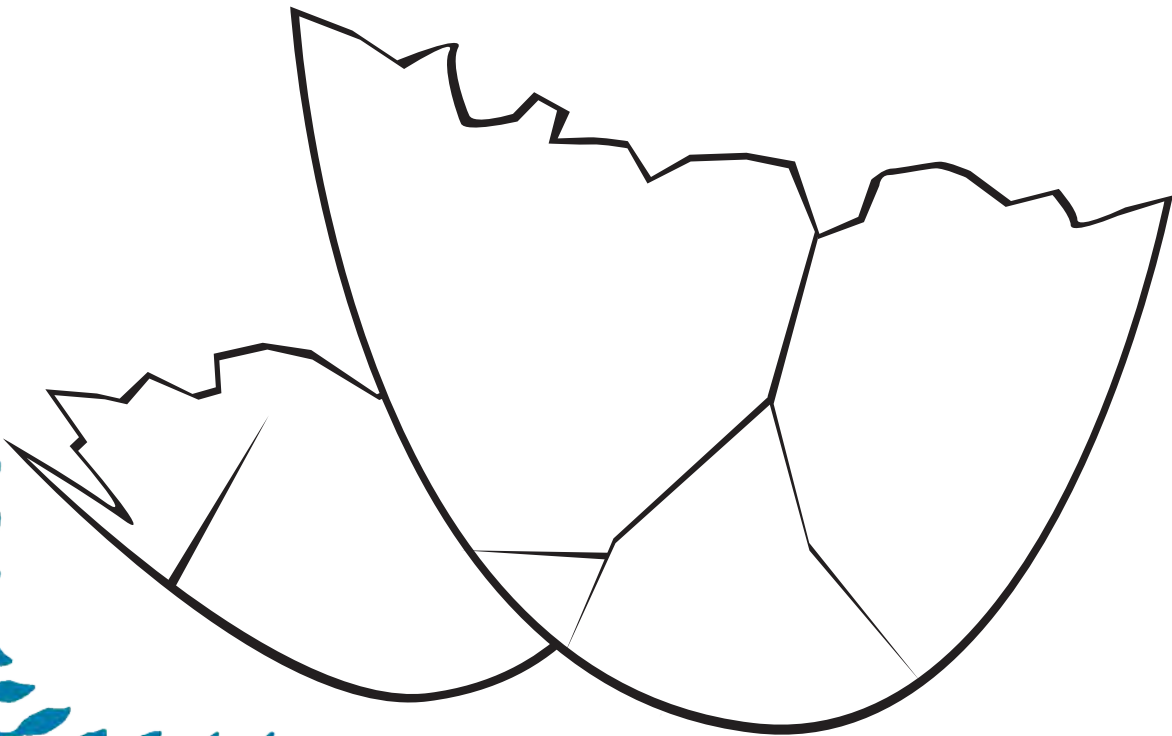
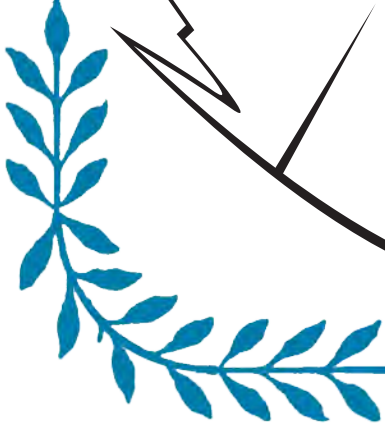


Activities

for creative nourishment



Draw a Magical Hatchling





Design a Trap

Design a trap to catch a lost magical animal. Remember, you DON'T know what kind of magical animal this could be. It could be a unicorn, a basilisk, even a dragon!

How this trap works:





Magical Animal Information Card

Imagine there is a new animal (or animals!) at the Agency and YOU have to fill out the adoption card, much like Clover does with the magical kittens. Create an adoption card for a new animal.

Name: _____

Age: _____

Species: _____

History: _____





Pet Pen Pal

If you live in the non-magical world, it is impossible for the Agency to adopt a magical pet to you. But you *can* be a pet-pen pal. Visit the magical animal adoption agency website and choose one of the animals up for adoption. Write a letter to that animal. Email the agency the letter to info@magicalanimaladoptionagency.com and Mr. Jams will read it aloud to the animal!

Use the template on the next page to write your letter.





Dear _____,

Sincerely,





Create a Magical Recipe

M. Puff has lots of recipes for different characters in the magical world, including his floating fluffy cupcakes. Create a recipe for a magical goodie.

Name of treat: _____

Description of treat: _____

Ingredients: _____

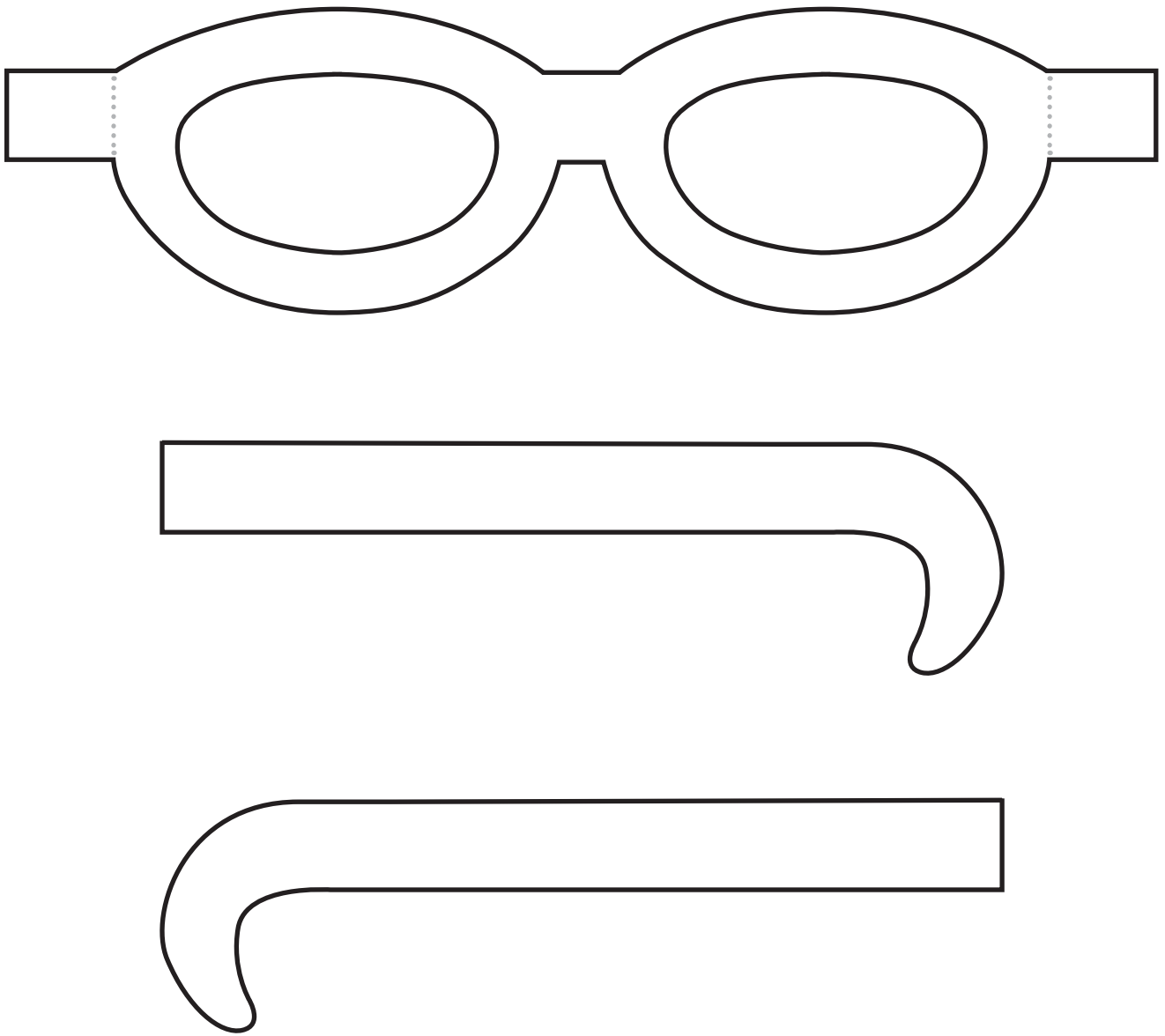
Directions: _____





Create Magical Glasses

Lulu is able to see the magical animals without her glasses. Her glasses get in the way! But what if you had glasses that actually *helped* you to see magical animals? Design magical glasses of your own. Cut out along the thick black lines of the glasses below and then fold along the dotted gray lines. Next, attach the arms to the eye glasses with some transparent tape. You can also color and decorate the glasses.





The Magical Animal Adoption Agency
Book 2: The Enchanted Egg

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www.magicalanimaladoptionagency.com